
Subject: Re: [Skin Pack] Dreg's C&C3 Skins
Posted by [Dreganius](#) on Mon, 14 Sep 2009 13:33:34 GMT
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The interiors are done for now, Di3's airstrip already kinda suits the Tibsun theme and the Refinery... Well, it doesn't have grass in it. Or secret rooms. But I'm focusing on Nod exteriors right now!
