
Subject: Ladder System Update

Posted by [The Gurm](#) on Mon, 18 Aug 2003 01:33:48 GMT

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Jesus fucking christ on a pole, when will you ladder-haters fuck off and die already? If you don't like it, ignore it. But the lack of one sure as hell isn't going to improve the game any. It added competition, as olddust said, and that is what I love. Pointwhores, love 'em or hate 'em, are *generally* (SEE THAT WORD?) the better players, as I see it. Even it was always fixed, you will probably never see me as #1 in the game, simply because I don't have the time to donate to it (or don't care enough to put forth the time) to achieve such status. It IS nice to attempt to work for a top 50, or higher rank. Competition is what many gamers love, and as olddust also said, that is what will kill this game, rather the lack of it. I still play, and probably will for who knows how long, but I know a lot of players who HAVE left since the ladder went down. And from what I have heard, many have gone to Planetside. The number of GOOD players have dropped dramatically since the ladder went down.

As for the people who continue with the "wait and ye shall recieve" bullshit, give me a break. A good strategy is suspense, but unfortunately this will only take you so far before the general public stops caring. To prolong the time before said line is reached, one would give updates, no matter how miniscule, to keep interest peaked. However, on a message board that not everybody who plays Renegade attends, with talk from people who have no public connection with the official company, the line is quite subjective and should be treaded on lightly.

As far as I'm concerned, and until I see any definite proof, any and all who talk like they know more than the common gamer are full of shit. I DO NOT mean this as an insult, but as a personal opinion(albeit a harsh one) which has just been made public. One can continue to talk about the update until it comes, and say "I told you so", or until the game all but dies and nobody can call them on it. It appears to be a win/win situation.

Perhaps I'm a bit late on this particular topic, but I've been lurking a while, and have got just a *tad* sick of people who claim to know more than the common gamer, but conveniently can not share any information as proof.

If you are willing to, or even can, answer me these questions:

1. Do you work for EA?

A. If not, do you know somebody who works for EA?

a. If so, what is his/her name? (Revealing your friends IS NOT breaking any kind of moral code. I did not ask if said person leaks information to you)

B. If so, what is your name?

a. What is your job at EA?
