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Subject: Re: Renegade X - Pre-Release Update!

Posted by [EvilWhiteDragon](#) on Tue, 08 Sep 2009 08:21:49 GMT

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R315r4z0r wrote on Tue, 08 September 2009 02:49 There are going to be many players in Renegade X. Many of which are people who've never played Renegade.

In that case it would be even more stupid to make the mod give enormous stupid amount of points when the vehicle still has armour left, and give the correct amount of points when the vehicle only has health left.

Please Fobby, make it as it was intended. So that you get number of creds you paid for the vehicle/char divided by 10.

So a 1000 cred char = 100 points, a 450 cred vehicle will give 45 points and such.....

Without pointfix I would get gazillions of points when shooting on a mammy with an apache rifle, while I wouldnt get much points for C4ing an arty (less than 45).

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