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Subject: Rigging Issues

Posted by [Dreganius](#) on Tue, 08 Sep 2009 07:57:21 GMT

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I've got a rifle here, waiting to be rigged, and I've textured it and frankly want to see it in Renegade. Who can help me? I don't know where to start in creating it, but at the moment I don't have heaps of time to learn as I'm busy with school.

If someone would be able to help me, it'd be appreciated and they'd get credit

Here's a picture taken straight from 3DS Max's Viewport:

Thanks for anyone who volunteers

EDIT: Forgot the picture

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File Attachments

1) [Rifle.jpg](#), downloaded 636 times

