Subject: Re: SSGM Plug-in Console Commands Posted by dr3w2 on Sun, 06 Sep 2009 19:42:55 GMT View Forum Message <> Reply to Message

jnz wrote on Sun, 06 September 2009 13:07Ethenal wrote on Sun, 06 September 2009 18:52Who, as you have seen, would prefer to hoard it for themselves.

I have released a lot of code, including the said console command stuff. Including hooks for damage/chat/bunch of other stuff, and what did I get for that? lol you take a guess, because now I no longer release any code if I can. That is why I made Hooks.dll

Oh, and...

cAmpa wrote on Sun, 06 September 2009 19:04Hex wrote on Sun, 06 September 2009 20:02Ethenal wrote on Sun, 06 September 2009 18:52bunch of morons

Ethenal wrote on Sun, 06 September 2009 18:52dickheads.

Why thank you

^ this

Also jnz and campa = win