
Subject: Re: Renegade X - Pre-Release Update!
Posted by [Ethenal](#) on Sat, 05 Sep 2009 18:21:22 GMT
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Renx wrote on Sat, 05 September 2009 12:28[NEFobby[GEN] wrote on Fri, 04 September 2009 03:05]it makes more sense to be balancing the MRLS directly with the Artillery as they are counterparts to each other.

In that same way that giving Havoc and Sakura the exact same weapon was balanced... yeah. If you get into that line of thinking however you'll just any sort of uniqueness away.

I don't know about you but I prefer part of the challenge in any game to be knowing what weapon or piece of equipment to bring to the fight. Instead of "oh i'll just use what they're using."

It's a game based around an RTS. That's how it's SUPPOSED to be.
