Subject: Re: Creating a hud
Posted by jnz on Tue, 01 Sep 2009 19:30:51 GMT
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IAmFenix wrote on Tue, 01 September 2009 20:21Well, I'm having trouble as the damn Visual C++ won't let me, I posted a screenshot of what happens when I try to open shaders.dll with it.

You don't open the dll file, you open the solution file (sln).