
Subject: Re: Brenbot Plugin

Posted by [Gen_Blacky](#) on Mon, 31 Aug 2009 04:01:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

another question. How do i get player ip when they join the game.

I did this when player joined , but wont get player that joined since hes not on the list yet.

```
my %playerlist = playerData::getPlayerList();
while ( my ( $id, $player ) = each ( %playerlist ) )
{
    # $player{'name'} = $1;
    # brIRC::ircmsg( "[BR] $player->{'ip'} ." );
    modules::RenRemCMD( "player_info" );
    brIRC::ircmsg( " 9 [DEBUG] GOT Player Name 7 $player->{'name'} 4 $player->{'ip'} 7 Ping 4
$player->{'ping'} ", "A" );
}
```
