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Subject: Re: Get paid to play!

Posted by [R315r4z0r](#) on Sun, 30 Aug 2009 18:25:32 GMT

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rrutk wrote on Sun, 30 August 2009 05:30R315r4z0r wrote on Sun, 30 August 2009 02:35There is absolutely nothing wrong with holding a contest and giving the winner a prize..

I don't see what the problem is.

However, if it were my server, I'd make the contest out to be:

'Of the people in the top 10 server rank positions, the one with the longest play time wins.'

That way, people would also have a drive to play better, rather just hang around. It would make the competition more fun... but that's just me.

But this may be wouldnt result in higher playercount, because the price would go to a regular for sure.

Not if the rankings are reset when the contest begins. Isn't the goal of the prize to get more regulars on the server in the first place? A regular would be a person who spends a lot of time on the server, and if the goal is to spend as much time as you can on the server, then that just means you're looking for more regulars.

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