
Subject: Re: [Map Replacement] C&C Mesa
Posted by [Gen_Blacky](#) on Sat, 29 Aug 2009 22:53:02 GMT
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O_o great job , I going to use this one.

Edit:

Here are few tib gas emitters (different size and mist). Also 3 different tiberium crystals. Thought you might want them since you are working on re textured maps.

File Attachments

1) [Tiberium Emitters and Crystals.zip](#), downloaded 217 times
