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Subject: Re: C&C\_Siberia

Posted by [Reaver11](#) on Thu, 27 Aug 2009 09:03:25 GMT

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Looks very nice.

Btw I see repairbays I hope you used a new fixed building controller for that? (Since the original one gives that nice electrical current thingy in the middle of the map, which sucks up mines)

If not I can explain how to do it.

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