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Subject: Re: Renegade X - July Update!

Posted by [\[NE\]Fobby\[GEN\]](#) on Wed, 26 Aug 2009 19:19:45 GMT

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jimmyny wrote on Wed, 26 August 2009 09:35Omar007 wrote on Tue, 25 August 2009 17:01  
think more like FAIL

yeah cos holding down "w" for 10mins to get to where your going is fun

I don't even think there's a single Renegade map that would have you running straight for ten minutes without encountering either the enemy or the end of the map 5 times over.

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