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Subject: Re: Renegade X - July Update!

Posted by [infusi0n](#) on Wed, 26 Aug 2009 02:07:09 GMT

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Renx wrote on Mon, 24 August 2009 22:08 Just because it could have been big doesn't make it any less dead...

I don't think you ever played renegade seriously. Im sure you don't now, and who knows the last time you played? I agree alot of players were in your same case, and couldnt see past small glitches to understand the revolutionary game mode, and thats exactly why this game lost support by its publiser and got only decent reviews from people who played it for 30min max.

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