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Subject: Re: City map contest!

Posted by [Tupolev TU-95 Bear](#) on Mon, 24 Aug 2009 13:44:59 GMT

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crazfulla wrote on Mon, 24 August 2009 11:40ErroR wrote on Mon, 24 August 2009 05:37crazfulla wrote on Mon, 24 August 2009 09:36ErroR wrote on Mon, 13 July 2009 08:10Killa.. one thing i don't undestand. How the hell should i land my helicopter under the bridge?! import the model to renx, flip it 180 degrees (upside down), export. i mean there is a H helli landing zone under the bridge o.o Exactly. if you are upside down, the H will be up the right way!

lol i hope it can stay like that with suction cups so it dont work

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