

---

Subject: Level Edit FDS Maps

Posted by [VirtusXII](#) on Mon, 24 Aug 2009 08:44:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Im trying to edit my server MIX files.

I want to put unteamed units, vehs, and defenses in these maps so when i go to host my server i can have GDI & NOD fight through hostile neutrals in order to destroy eachothers base...

how do i do this?

also...

how do i get the units and vehs that are unteamed to keep spawning back after they are destroyed?

P.S

I would like this to work so people dont have to download a separate map.

---