
Subject: OMFG, i got the Single Player Missions workin
Posted by [General Havoc](#) on Sat, 16 Aug 2003 19:38:38 GMT
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How many times do I have to say this. The singleplayer missions won't work properly because one member is GDI and the other is Nod. Also all scripts are processed server side so the client won't be able to do a lot of things and also half the scripts are not supported in multiplayer.
