
Subject: Re: SSGM Plug-in Vehicle Team on Exit
Posted by [Omar007](#) on Sat, 22 Aug 2009 22:22:55 GMT

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jnz wrote on Sat, 22 August 2009 21:51 Yes, but if the server owner wants players to be able "mass" tanks, they should just set the vehicle limit higher
That is how it should be.

I really think westwood should have made the game work like this script now does. Much better gameplay and a good way to 'fix' the exploit of making wreckages your own to make a 'mass'.
