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Subject: Viable terms for "seeding"?

Posted by [Crazyreb](#) on Sat, 22 Aug 2009 06:47:21 GMT

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Is voting for the number 1 seed really the best way to determine seeding? If everyone was well informed, only 1 to 2 teams would have votes imo. But based on the general idea that every team wants to be ranked higher for the better seed, the teams with basically more "members" will get the most votes, and therefore have a better seeding over say one of the better teams. I mean it really doesnt matter for the top team(since they should win anyways), but imo this disrupts how this should be really seeded.

I would prefer more of an idea of electing a "board" of knowledgeable renegaders to put this together. I couldnt care less who is on it as long as they can identify most players and therefore seed the teams fairly and easily.

Anyways... No matter what, someone will always be unhappy with the seeding. This is just something I thought of.

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