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Subject: Re: SC2

Posted by [R315r4z0r](#) on Sat, 22 Aug 2009 00:26:05 GMT

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The thing with EA is that they had the wrong idea about games.

They bought and bought and bought out countless game companies and took over the rights to their games because they thought it would be profitable. But now they are stuck with hundreds of titles with thousands of fans in each that they have to appease.

They have so many things to do, so many people to attend to and make happy, that they don't have the time to sit down and polish their games as much as other companies... it would only cause them to lose money.

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