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Subject: Ladder System Update  
Posted by [Bearxor](#) on Sat, 16 Aug 2003 17:02:02 GMT  
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I'll throw something in here on the subject of Renegade dieing. You see, in order for something to die, it had to actually really live to begin with. I mean, it's not like Renegade was a smash hit. At this pont, there is just a core group of fans that will play this game until the day comes when we can just no longer actually play it online. Renegade will not 'die' because there will always be the same core group here fighting for it.

EDIT: that didn't come out as eloquently as I thought that it was...

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