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Subject: Re: Time

Posted by [kannies](#) on Wed, 19 Aug 2009 12:11:47 GMT

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I cant see this working tbh. It was a nice thought though. Personally I appear to see more progress on Renegade X these days. When I seriously got back into renegade (I admit i'm a from the first decade generation, I mainly played RTS before) there was about 1000-3000 players online in 2007. Now its barley making 300 (maybe on a weekend).

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