Subject: planetside renegade mod
Posted by Jaspah on Sat, 16 Aug 2003 13:31:33 GMT
View Forum Message <> Reply to Message

Infinintwell ill help out if it is going to be made
i think it should

for a map, you could do secotions of planet you need to take over, and it would need alot of new scripting too, if you where to make bases and spreed out. you could just start in like the corner of a 5000 by 5000 map and there be out posts and things. chnage some vision settings to you see less polys in game, and you would need to change some programming in ren and some how make it lag out less or save your position on the map with your vehical cuz laging out on a map that size would suck.

Your not going to make a map thats over 1000 Square Miles, Right?
Thats going to lag like hell even if you do reprogram it. Their server's have very good connections. Only someone with T3 could fit atleast 10 people in. Thats still not enough. Just make a decant sized map with 2 bases, And a few outposts.

(<-> Wants A Magrider <->)