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Subject: Re: Would anyone find a hardcore mode fun?

Posted by [Dover](#) on Fri, 14 Aug 2009 10:42:36 GMT

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All the arguments thus far amount to "The team deserving to lose would lose hard", which I see as a good thing, not a bad thing. If you have one building left and it's being camped by tanks and snipers, then you lost. There's no reason why you should feel entitled to a chance at victory at that point.

Although I agree that this mode probably isn't a good idea, nor do I see anything particularly "hardcore" about it.

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