
Subject: Re: Other graphical enhancements?

Posted by [EvilWhiteDragon](#) on Thu, 13 Aug 2009 09:17:41 GMT

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Reaver11 wrote on Mon, 10 August 2009 14:31 StealthEye wrote on Sat, 08 August 2009 16:53 Glock~ wrote on Sat, 08 August 2009 19:35 StealthEye wrote on Thu, 06 August 2009 17:37 TT will definitely not have higher system requirements than the original version. Any graphical improvements that increase load will be optional.

I can't say anything about whether there will be more graphical improvements though... I'm not good at graphics and hence I'm not touching those parts.

Why not? I really don't see why you guys are being so secretive :S Because I don't know. Like I said, I'm not working on those parts and have no idea whether the people who do plan to do more graphical enhancements. I know that there is nothing planned, but unlike with netcode and engine related questions, I can't say whether or not these things may get done later on. Someone else will have to tell.

Still there are more people in the team? If I read these topics I mostly get the feel there are only like three people working on TT. (Its just a feeling, not saying there really are three people some peeps mayby dont prefer posting? I mean I only see like Saberhawk, Evilwhitedragon and you posting)

Actually I'm not a coder, I am just a very good friend of Seye and in the TT team, therefore I know about what's going on and how much work it is.

Jonwill and Sir_Kane are actually working on the code, just not posting here often.
