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Subject: Re: [RELEASE] crysis RenegadeX HUD (The cheap copy)

Posted by [Hugh72](#) on Mon, 10 Aug 2009 00:50:22 GMT

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HavocWars wrote on Sun, 09 August 2009 19:24Hugh72 wrote on Sun, 09 August 2009

19:20HavocWars wrote on Sun, 09 August 2009 20:09Hugh72 wrote on Sun, 09 August 2009

19:02do i need a graphic card support for shaders?

no, cause as far as i know shaders.dll is a part of the 3.4.4 script and the one hes talking about is a modified shaders.dll file, and has nothing to do with shaders support i think, by the way, what graphic card you got? and do you have script 3.4.4?

NVIDIA GeForce 512mb 8500 GT DDR2 also i got script 3.4.4

the nvidia 8400 support shaders (im using it now), so the 8500 is 99% to do, also you can turn shaders on/off ingame in the BHS.DLL menu option

ok i got shaders bright white in game but not B-B shown on screen... look like there is nothing i can do with it. unless someone know better than me.

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