Subject: Re: Radeon 4670
Posted by saberhawk on Thu, 06 Aug 2009 15:41:50 GMT

View Forum Message <> Reply to Message

Chuck Norris wrote on Thu, 06 August 2009 03:11IronWarrior wrote on Wed, 05 August 2009 04:12Thing is.. I know it could do better but Renegade is a CPU sided game, since you have a dual core CPU and I don't, you should get a higher FPS then me.Renegade wasn't made for and doesn't gain any advantage from more than one CPU or more than one core, so that means nothing. You are right that Renegade demands much more CPU power, especially in larger servers, though. The key is more actual CPU speed (per a single core).

Yes it does, but not much because of synchronization objects preventing multiple threads from executing the same code at the same time for safety reasons. This is greatly improved in scripts 4.0 by replacing a lot of that code with faster lock-free techniques or by simply giving each thread it's own copy of the memory.