Subject: Re: Video card
Posted by Chuck Norris on Thu, 06 Aug 2009 07:23:06 GMT

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Goztow wrote on Wed, 29 July 2009 02:23Also note that the human eye won't see any difference whatsoever between 60 and 300 FPS.Believe it or not, this isn't entirely true, at least not for everyone. I'm not sure who declared themself messiah and decided 60FPS was enough for anybody (I'm not saying you did... maybe it was Kane...).

I notice a big difference between 60FPS and 100FPS, so I'd definitely see it at 300FPS (although the gains get seriously diminishing the higher you go). I even see a difference between 75FPS and 100FPS. I've tried a lower resolution at 150FPS and damn was it fast.

It might not be so much that I "see" the difference as I am used to Renegade at a near constant 100FPS (thus, it doesn't bother me "as much" in other games, especially since getting a near constant 100FPS in newer games isn't always practical).

Ever since I upgraded to Windows 7, my monitor has been locked at 85Hz, but I can't get Renegade to display over 75Hz (it just stays Black). It's a GPU and/or monitor driver .ini problem I have yet to look into regarding Windows 7's handling of my monitor (basically, it's treating it as a CRT with a native resolution, leading to some funky side results), but the long story short is, Renegade "feels" slightly slower responsively to me at a constant 75FPS than it did before, and it does bother me a bit.

I also realize Renegade online only runs at 60 updates per second (60FPS), but that's neither here nor there with how responsive/smooth it is with regards to controls.