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Subject: planetside renegade mod

Posted by [Infinint](#) on Fri, 15 Aug 2003 23:52:46 GMT

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well ill help out if it is going to be made  
i think it should

for a map, you could do secotions of planet you need to take over, and it would need alot of new scripting too, if you where to make bases and spread out. you could just start in like the corner of a 5000 by 5000 map and there be out posts and things. chnage some vision settings to you see less polys in game, and you would need to change some programming in ren and some how make it lag out less or save your position on the map with your vehical cuz laging out on a map that size would suck.

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