
Subject: Re: [Plug-in] SSGM2.02 Commander BETA
Posted by [Sniperhid](#) on Sun, 02 Aug 2009 17:48:56 GMT
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Found a bug

When you !Pollcommander an enemy player it would say
"<lastsuccessfullypolledcommandername> isn't on your team", as
potentialnodcommandername/potentialgdicommandername is kept as the last player.

Other than that good job.
