
Subject: Info: [MC] Clan -- [Mission Coop] Clan
Posted by [TNaismith](#) on Sat, 01 Aug 2009 05:27:03 GMT
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Information last updated on February 3rd, 2012

<http://www.renz0r.com/forum/forumdisplay.php?f=251>

Greetings, and a friendly hello to you.

The name is TNaismith, and I'm here to give you information about [MC] Clan. A Renegade Clan with a strong focus to get the most of Coop Gameplay on Coop-based Servers. Our full clan name is [Mission Coop] Clan. I am not the Clan-Leader.

Zorid is the current leader of our clan.

What is Coop?

By the definition us at [MC] Clan go by, Coop is basically all humans on one team fighting against AI-Controlled Players (Bots). No competitive aspects, no PvP, and no players fighting against each other on opposite teams. In Coop, the human team must work together to accomplish objectives, missions, and goals that lead to victory and achievement of each map. Teamwork, communication, respect, integrity, maturity, positive attitude, and friendly atmosphere are encouraged here to fully experience and allow the fun of Coop-based gameplay to shine.

Are there rules?

We do have rules and expectations for all clan-members. They can be viewed on our forums here [\[Click\]](#). Basically however, we value a positive environment, atmosphere, and overall personality in our clan. We don't like cheaters, we don't like ego-statistical players, we don't like jerks who always want to play competitively to be superior to others, and we don't like people that generally cause negative disruption, conflict, and problems that conflict with the clan's goals and objectives. In short, give us a reason to name you a jerk, and you can rest assured that you won't be welcome in our clan or community for very long. Play nice, maturely, respectfully, and always uphold a friendly, inclusive, and positive community to participate in.

So do you guys do Clan Matches?

No. Most of us place more enjoyment and fun on being able to work together, everyone on the same team, contributing the strengths and abilities of each person to work towards a meaningful objective and goal--to win missions on Coop servers and work together to the best extent that teamwork, fun, communication, and friendship allows. Clan Matches involve going against other human players, and as such does not fit into the goals and atmosphere of this clan. We're here to

work together with all human players, not against them.

Is there a particular server to play on?

Officially, no. However, because [MC] Clan was founded and hosted generously by the Renz0r-Gaming Renegade Community, the server almost all of us used to play on frequently at one point or another, was Renz0r's "Mission-Coop" server. As of September 2009 however, Renz0r-Gaming merged into the Exodus Community. The Renz0r "Mission Coop" server became the Exodus Coop Server. The Exodus Coop Server is the main server you will be able to find [MC] Clan Members online. At times you might find planned Coop Marathons or Clan-related activities happening there, but the entire essence of the clan extends to playing on other Coop servers too. A number of members, including myself, have played numerous times on St0rm's Extreme Coop server, and many have played on Pruserv, Gamerzone, or Germany CoopBeta, etc. The server we play on is not limited. Exodus is most likely the server where you will see most clan-based events happen, but the future definitely is not restricted alone to one server. Anywhere there is Coop, you can find [MC] Clan-members.

What else should I know?

There are many things to learn and understand about this clan. The first is that this clan isn't about 'Pvp' or 'competitive' gameplay. We don't play for stats, or points. We do not try to compete with other players on Coop servers to have the 'top rank' or 'most kills'. Every member of our team is an individual with a passion and interest for playing Renegade together cooperatively with other players to achieve goals/objectives and missions against AI-controlled players. These standards are held in high regard, so members that don't demonstrate the behavior and gameplay personality we expect of the clan are quickly dealt with.

To simply summarize, this is a Coop-based Clan with values centered around maturity, respect, teamwork, communication, friendship, trust, activity, loyalty, humility, and non-ego inspired goals. We're here to spread the fun of Coop, and to continue to build a community of close friends, support networks, and reputation of being one of the only clans in Renegade to place a strong focus on Coop-Gameplay.

Interested? Sounds like the clan for you?

If you enjoy Coop Gameplay, and you possess the qualities and characteristics we look for in potential clan-members, don't hesitate to head to our website by clicking the banner below. Find our rules, see if you can follow them, and then proceed to sign-up! We always enjoy meeting future allies, comrades, and individuals whom share the same interest and enjoyment that Coop-gameplay has to bring.

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Future information, additions, updates, or notices can be expected below.
As we grow, we will change and make new additions to the Clan.
It may be rules, events, or categories.
If your interested in [MC], check back often in this topic.
Better yet, bookmark and visit our forums! ^-^

Cheers, and we hope to see the fantastic world of Coop expand! ^.^
~ TNaismith

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Last updated on August 1st, 2009  
Renegade Coop Modding

What? -- Modding in Renegade has been around for as long as the game itself has existed. Westwood Studios knew that to create games with strong communities and lasting impact, tools and options to further define, create, and evolve the Renegade world were needed. As such, it is thanks to their decision that the Renegade Community has the tools we have today to create grand new modifications, skins, scripts, maps, and life-giving inspiration to new communities and fans of the Renegade engine. Modders, individuals, and talents from across the entire range of modding have given to us pieces of work that make this game continually fun and enjoyable to play. There are countless websites that showcase their works, and there no doubt will be many more as long as the Renegade Community stays active and alive. Perhaps Renegade ain't the hottest or newest game on the market, but for sure it's one with an unbelievable fan-base and community.

It's unbelievable! -- As such, the tools and skills to mod are easily available to those that want to take up the challenge. Renegade Coop Modding is the result of individuals with an interest in Cooperative Gameplay putting their ideas, interest, and passion to the test, and the result are some already well-known masterpieces that have given Coop Gameplay a strong reputation and rich history in Renegade.

To further expand... -- This particular section for the [MC] Clan Info topic is here to inform you that Coop Modding for Renegade is still active and growing. Perhaps not as big a project or speed as you might see with other mods for videogames, but nonetheless, there are ideas,

suggestions, projects, and behind-the-scenes work going on to bring a brand new world of Cooperative Gameplay to the Renegade Community. This isn't a mod, so don't think of it as a project that rivals Reborn, Red Alert: A Path Beyond, or any other title of similar standing. Renegade Coop Modding is simply another category of modding that is opening and welcoming newcomers and players with interest in Cooperative Gameplay.

In the future -- It is our hope that resources, tutorials, sites, and additional information about Renegade Coop Modding can be linked here, and in turn provide upcoming Coop Modders something to try and see if they like. If your interested in what's going on, stay updated, check back often, and most of all, continue to play Coop on Renegade Servers and have fun!

Regards,  
~TNaismith  
Member of [MC] Clan  
Coop Gamer Enthusiast

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Important Notice

Knowing that a public forum like this is always filled with active posters and community members, I personally extend a request for your cooperation in keeping this topic clean, and free of any inappropriate chat, behavior, flame wars, derogatory remarks, or negative discussion. I can't enforce this, but if each of you take the time to be civil, respectful, and kind when you reply to others in this topic, you'll be making the world a better place. =D You'll also have the thanks of people that appreciate mature conduct and behavior.

Moderators feel free to take out comments or posts that you see inappropriate. Your assistance and help will always be greatly appreciated. ^^

Thanks for taking the time to view this thread. If your interested in Coop, then head on over and say a friendly hello to us or check out our forums. If your more of a gamer than forumer, that's fine too. We're always glad to meet new people on Coop Servers to have fun, form new friendships, and enjoy what Cooperative Gameplay has to offer.

Peace out Renegade peeps. You guys rock for making Renegade one of the oldest and active games I've personally ever played. Later!

~TNaismith
[MC] Clan Member
Coop Gamer Enthusiast
