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Subject: [WIP] Coop 4.0 (need help)

Posted by [zunnie](#) on Tue, 28 Jul 2009 09:45:02 GMT

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Are there any people interested in helping me test out the new Coop i am working on?

I'm creating a new Coop from scratch and i am looking for one or two players who would like to help me test the difficulty level of the new coop maps.

I intend coop to be possible to complete with 2-3 players minimum. So this requires some testing to see if there are enough bots/tanks or that there are maybe too many. And how do objectives come along?

If there is anyone interested then please join the IRC channel #mp-coop on irc.mp-gaming.com

Note: bhs.dll 2.3 or above is required to play this coop or you will be kicked, so if you are interested make sure you update your renegade to the latest version: <http://ren.game-maps.net/?act=view&id=828>

edit: Or if you want to help and don't have IRC then just join the server sometime:

servername=zzzzzzzzv

map=M02.mix

IP=85.25.143.169

Port=4444

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