Subject: Level edit Posted by farheen on Sun, 26 Jul 2009 16:40:08 GMT View Forum Message <> Reply to Message

im new to this forum, whenever i start Level Edit and try to load terrain and gdi base and all that. it says this,

Toggle Spoiler,530.78,-11.48)	
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Unable to split node!	objcount = 8. (-215.49,535.72,4.88)
Unable to split node!	objcount = 4. (-205.43,528.83,-0.48)
Unable to split node!	objcount = 4. (-207.53,549.37,-1.66)
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Unable to split node!	objcount = 4. (-298.98,531.28,35.09)
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Unable to split node!	objcount = 9. (-291.17,522.65,31.05)

Unable to split node!	objcount = 5. (-300.93,521.68,31.06)
Unable to split node!	objcount = 6. (-280.46,553.09,17.78)
Unable to split node!	objcount = 10. (-278.23,546.84,18.28)
Unable to split node!	objcount = 10. (-287.07,552.46,17.78)
Unable to split node!	objcount = 7. (-292.19,545.19,18.08)
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Unable to split node!	objcount = 4. (-281.40,538.07,17.15)
Unable to split node!	objcount = 4. (-279.22,533.36,18.28)
Unable to split node!	objcount = 6. (-278.75,528.77,17.92)
Unable to split node!	objcount = 4. (-283.74,527.13,17.54)
Unable to split node!	objcount = 6. (-291.51,533.15,22.76)
Unable to split node!	objcount = 4. (-295.00,528.18,17.68)
Unable to split node!	objcount = 4. (-300.90,550.53,20.66)
Unable to split node!	objcount = 6. (-303.37,533.47,22.76)
Unable to split node!	objcount = 5. (-300.06,540.02,19.31)
Unable to split node!	objcount = 8. (-297.88,529.28,17.68)
Unable to split node!	objcount = 15. (-311.33,540.57,18.89)
Unable to split node!	objcount = 8. (-310.12,529.55,17.15)
Unable to split node!	objcount = 4. (-317.13,530.59,17.15)
Unable to split node!	objcount = 10. (-276.64,520.48,20.00)
Unable to split node!	
	objcount = 8. (-280.89,518.82,20.22)
Unable to split node!	objcount = 4. (-286.40,522.07,17.69)
Unable to split node!	objcount = 4. (-288.51,514.82,17.86)
Unable to split node!	objcount = 4. (-289.25,506.99,19.47)
Unable to split node!	objcount = 12. (-295.62,511.58,21.33)
Unable to split node!	objcount = 8. (-295.62,501.18,22.38)
Unable to split node!	objcount = 3. (-306.31,521.89,22.76)
Unable to split node!	objcount = 6. (-304.48,514.55,17.15)
Unable to split node!	objcount = 8. (-313.09,523.79,18.53)
Unable to split node!	objcount = 4. (-312.22,520.02,20.48)
Unable to split node!	objcount = 4. (-312.22,512.73,20.48)
Unable to split node!	objcount = 4. (-317.20,517.91,17.15)
Unable to split node!	objcount = 3. (7.47,368.78,9.12)
Unable to split node!	objcount = 4. (31.28, 324.65, 3.54)
Unable to split node!	objcount = 3. (-128.27,343.58,12.98)
Unable to split node!	objcount = 8. (-140.89,373.09,13.05)
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Unable to split node!	objcount = 4. (-140.79,358.85,19.17)
Unable to split node!	objcount = 4. (-142.92,349.56,15.42)
Unable to split node!	objcount = 3. (45.08,152.83,4.39)
Unable to split node!	objcount = 5. (-52.25,-65.29,1.00)
Unable to split node!	objcount = 3. (-183.21,533.10,33.94)
Unable to split node!	objcount = 4. (-183.56,537.30,20.64)
Unable to split node!	objcount = 3. (-183.71,535.02,21.34)
Unable to split node!	objcount = 3. (-188.27,528.70,16.59)
Unable to split node!	objcount = 3. (-206.23,543.07,13.17)
Unable to split node!	objcount = 3. (-204.20,533.10,21.51)
Unable to split node!	objcount = 4. (-207.86,533.24,13.85)
Unable to split node!	objcount = 3. (-205.98,533.15,10.55)
Unable to split node!	objcount = 4. (-217.33,533.48,17.48)
chasic to split hode:	(217.00,000.70,17.70)

Unable to split node!	objcount = 4. (-219.36,533.10,11.67)
Unable to split node!	objcount = 3. (-172.63,493.73,38.25)
Unable to split node!	objcount = 3. (-206.23,522.37,13.17)
Unable to split node!	objcount = 4. (-166.08, 504.62, 19.12)
Unable to split node!	objcount = 3. (-179.11,539.49,6.14)
Unable to split node!	objcount = 3. (-181.99,529.84,6.26)
Unable to split node!	objcount = 3. (-171.51,537.55,-1.11)
Unable to split node!	objcount = 5. (-208.03,533.11,7.63)
Unable to split node!	objcount = 5. (-172.87,536.29,-4.57)
Unable to split node!	objcount = 4. (-174.09,536.32,-9.41)
Unable to split node!	objcount = 4. (-174.09,548.04,-12.77)
Unable to split node!	objcount = 3. (-191.82,512.39,-4.37)
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Unable to split node!	objcount = 3. (-204.63,530.26,-5.05)
Unable to split node!	objcount = 4. (-208.75,514.59,-14.03)
Unable to split node!	objcount = 3. (-169.57,535.34,-30.60)
Unable to split node!	objcount = 3. (-169.57,531.68,-30.60)
Unable to split node!	objcount = 3. (-188.50,534.39,-29.13)
Unable to split node!	objcount = 4. (-194.09,539.83,-21.14)
Unable to split node!	objcount = 3. (-264.77,563.03,28.84)
Unable to split node!	objcount = 3. (-249.63,525.57,30.82)
Unable to split node!	objcount = 3. (-304.59,552.04,31.24)
Unable to split node!	objcount = 4. (-297.86,586.85,27.68)
Unable to split node!	objcount = 3. (-286.60,548.09,30.64)
Unable to split node!	objcount = 3. (-305.38,542.57,33.46)
Unable to split node!	objcount = 4. (-297.21,543.18,30.64)
Unable to split node!	objcount = 3. (-297.19,536.95,27.94)
Unable to split node!	objcount = 3. (-286.24,523.89,30.64)
Unable to split node!	objcount = 3. (-293.62,526.17,29.69)
Unable to split node!	objcount = 4. (-290.27,537.31,27.53)
Unable to split node!	objcount = 3. (-292.86,537.72,27.22)
Unable to split node!	objcount = 4. (-295.09,525.74,24.66)
Unable to split node!	objcount = 4. (-296.19,511.27,25.59)
Unable to split node!	objcount = 3. (-277.53,547.84,18.59)
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Unable to split node!	objcount = 3. (-297.42,543.05,18.32)
Unable to split node!	objcount = 5. (-301.42,546.17,18.64)
Unable to split node!	objcount = 3. (-305.42,543.05,18.32)
Unable to split node!	objcount = 4. (-278.47,536.74,19.10)
Unable to split node!	objcount = 3. (-307.40,533.59,16.21)
Unable to split node!	objcount = 3. (-278.89,526.85,21.13)
Unable to split node!	objcount = 3. (-286.75,522.35,20.50)
Unable to split node!	objcount = 5. (-297.76,528.84,17.00)
Unable to split node!	objcount = 4. (-291.18,509.97,20.30)
Unable to split node!	objcount = 3. (-308.25,524.09,18.59)
Unable to split node!	objcount = 5. (-311.48,527.64,18.45)
Unable to split node!	objcount = 3. (-314.09,515.58,18.93)
Unable to split node!	objcount = 3. (-97.71,445.35,34.32)
Unable to split node!	objcount = 3. (-183.81,477.42,34.60)
Unable to split node!	objcount = 3. (-161.81,446.49,34.13)

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Unable to split node!	objcount = 3. (1.78,370.19,10.48)
Unable to split node!	objcount = 3. (20.42,359.88,9.89)
Unable to split node!	objcount = 4. (6.76,357.41,10.64)
Unable to split node!	objcount = 3. (69.96,328.85,3.53)
Unable to split node!	objcount = 3. (59.65,330.52,-1.11)
Unable to split node!	objcount = 3. (55.38,307.52,3.96)
Unable to split node!	objcount = 3. (34.31,327.75,4.66)
Unable to split node!	objcount = 3. (40.87,315.69,3.99)
Unable to split node!	objcount = 3. (-10.02,365.67,15.34)
Unable to split node!	objcount = 3. (-140.74,350.94,31.01)
Unable to split node!	objcount = 3. (-173.11,360.83,21.39)
Unable to split node!	objcount = 3.(-119.67,337.66,12.94)
Unable to split node!	objcount = 3. (-126.16,345.99,13.48)
Unable to split node!	objcount = 3. (-125.38,346.66,11.08)
Unable to split node!	objcount = 3. (-122.98,357.16,9.38)
Unable to split node!	objcount = 4. (-135.01,360.31,14.49)
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Unable to split node!	objcount = 3. (-132.89,340.55,9.82)
Unable to split node!	objcount = 3. (-129.85, 342.60, 9.12)
Unable to split node!	objcount = 4. (-140.74,372.38,15.95)
Unable to split node!	objcount = 5. (-140.74,358.22,18.96)
Unable to split node!	objcount = 3. (-142.17,352.89,18.65)
Unable to split node!	objcount = 6. (-140.74,351.48,16.43)
Unable to split node!	objcount = 3. (-141.57,349.79,13.26)
Unable to split node!	objcount = 4. (-136.56,348.54,17.34)
Unable to split node!	objcount = 7. (-140.74,348.61,17.42)
Unable to split node!	objcount = 3. (-139.97,346.46,14.26)
Unable to split node!	objcount = 3. (-140.75,369.12,12.36)
Unable to split node!	objcount = 3. (-140.73,367.07,12.36)
Unable to split node!	objcount = 3. (-136.95,359.23,11.41)
Unable to split node!	objcount = 3. (-140.73,357.83,11.03)
Unable to split node!	objcount = 3. (-136.53,357.29,9.38)
Unable to split node!	objcount = 3. (-140.66,369.08,9.38)
Unable to split node!	objcount = 3. (-140.66,352.91,9.38)
Unable to split node!	objcount = 3. (-144.89,350.19,13.16)
Unable to split node!	objcount = 3. (117.76,221.91,7.78)
Unable to split node!	objcount = 3. (-57.76,241.20,6.18)
Unable to split node!	objcount = 3. (-51.02,216.94,7.48)
Unable to split node!	objcount = 3. (-53.80,213.09,8.38)
Unable to split node!	objcount = 3. (-54.95,219.51,8.38)
Unable to split node!	objcount = 3. (56.04, 198.99, -1.07)
Unable to split node!	objcount = 3. (16.51, 289.04, 1.41)
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Unable to split node!	objcount = 3. (-54.52, 182.34, 8.00)
Unable to split node!	objcount = 3. (-48.70, 184.04, 5.24)
Unable to split node!	objcount = 4. (-55.25, 182.93, 5.04)
Unable to split node!	objcount = 4. (-59.41,180.71,5.24)
Unable to split node!	objcount = 3. (-71.51,139.07,3.00)
Unable to split node!	objcount = 4. (-59.50, 157.06, 1.34)
Unable to split node!	objcount = 3. (-54.34,180.81,0.77)

Unable to split node! objcount = 3. (-64.28,171.18,-0.65) Unable to split node! objcount = 3. (112.61,96.33,11.70) Unable to split node! objcount = 4. (114.58,93.56,10.95) Unable to split node! objcount = 5. (109.86,94.52,11.85) Unable to split node! objcount = 5. (104.57,118.37,12.17) Unable to split node! objcount = 4. (28.25,97.59,5.46) Unable to split node! objcount = 3. (-7.23,102.08,1.37) Unable to split node! objcount = 3. (-7.23,102.08,1.37) Unable to split node! objcount = 6. (67.17,13.41,6.39) Unable to split node! objcount = 4. (90.54,-42.03,5.20) Unable to split node! objcount = 3. (50.08,-22.41,10.13) Unable to split node! objcount = 3. (-30.54,55.63,2.23) Unable to split node! objcount = 3. (-30.54,55.63,2.23) Unable to split node! objcount = 3. (-35.92,36.94,1.18) Unable to split node! objcount = 3. (-107.51,289.62,-8.58) TimeManager::Update: warning, frame 133 was slow (18403 ms) TimeManager::Update: warning, frame 298 was slow (8070 ms) TimeManager::Update: warning, frame 301 was slow (3144 ms)
TimeManager::Update: warning, frame 298 was slow (8070 ms)
TimeManager::Update: warning, frame 301 was slow (3144 ms) TimeManager::Update: warning, frame 305 was slow (8579 ms) TimeManager::Update: warning, frame 317 was slow (12543 ms)

can u help me?

Page 11 of 11 ---- Generated from Command and Conquer: Renegade Official Forums