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Subject: Re: C&C 4 Coming!!!!

Posted by [Dover](#) on Sat, 25 Jul 2009 19:40:05 GMT

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so say we all. wrote on Sat, 25 July 2009 11:34With emphasis on "SOME" professional players? Because, you know, virtually everyone thought China was underpowered.

Oh btw, are you proposing not to patch games at all anymore because nobodies input could be trusted?

...Let me give you a specific examples on what I mean. This, this, and this are three Terran vs Protoss games of StarCraft on two maps that are widely acknowledged to favor Protoss fairly heavily, but the Terran player deals with it fairly well in both situations, because he's a highly-competant StarCraft player. Lesser-skilled players would crumble to the odds being stacked against them where their canned build orders don't work. A skilled player adapts to his situation. In the first video he reacts flawlessly to a powerful early rush and holds his own into the lategame. In the second game he completely reverses the odds by getting an early containment on his opponent. In the third he uses an unorthodox build to counter his opponents unorthodox build. The point I'm trying to make here is that being underpowered or unfavored doesn't mean you can't win. Rather than bitch about it, be the better player and win anyway.

By the way, you can skip the first 1/4 or so of the videos unless you're interested in listening to music or reading lots of Korean text or listening the commentators talking about pre-game stuff.

And yes, I would propose that games shouldn't be patched anymore by the community. The game is what the developers make it, love it or leave it.

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