
Subject: bswf_link.tga

Posted by [Aircraftkiller](#) on Fri, 15 Aug 2003 16:45:49 GMT

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Um, once again, it was never renamed. Al_tex stands for Alan's Texture. Alan Blouin is the man who started Metro, before going back to work on Earth and Beyond.

So technically the al_tex textures are mine... But since they're so widespread considering Greg had mistakenly put them into the buildings.zip file along with the RenegadeTextures.zip, they're too hard to keep control of, so I don't bother.

It's not like anyone besides me has really known how to use them properly, anyhow...
