Subject: Re: The PM discussion from Rengooey - cleared
Posted by LeeumDee on Thu, 23 Jul 2009 09:25:40 GMT
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When I started Renegade I thought it was the norm that PM's could be read via IRC. The first server i moderated for could read pm's and it's great for catching cheaters slip up and things like this.

I think it should be considered that "private" in private messages, doesn't mean: Nobody but you and the recipient can read this. It means, nobody else ingame but you and the recipient can read this.

If you send information what you consider private over a message system in a game, then your priorities are messed up. Make a phone call, send a text, get off the game and see them.