Subject: Re: RenRem protocol Posted by HTT-Bird on Thu, 16 Jul 2009 02:26:01 GMT View Forum Message <> Reply to Message

RenRem is a bit of a security hole, tbh (unless your firewall blocks RenRem traffic

The best approach for an external application is to use the Windows APIs AttachConsole & WriteConsoleInput to push console commands directly into the FDS buffer (the latter takes a few gymnastics to call and and the former is only available on Windows XP or later, but when you combine the two, you get a one-way pty that is vastly better than DDE or RenRem); you can use jonwil's RenLogMon feature to see the console output coming back to you.

BTW: You can't pipe FDS I/O on Windows due to the fact the FDS uses the W32 low-level console API.

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