
Subject: Re: W3D and W3X

Posted by [saberhawk](#) on Mon, 13 Jul 2009 18:34:51 GMT

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w3x = intermediate format exported by newer "W3D" tools for C&C3 and above, "compiled" to the format that the games themselves use for faster loading/etc

w3x files are **not** compatible and w3x files cannot be used in Renegade.
