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Subject: Re: AGT Textures

Posted by [ErroR](#) on Mon, 13 Jul 2009 13:07:18 GMT

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JsxKeule wrote on Sun, 12 July 2009 20:55LiL KiLLa wrote on Sun, 12 July 2009 18:32JsxKeule wrote on Sun, 12 July 2009 12:24just make the gdi\_cemnt.dds file negative then you haev nearly the same  
or you the texture of scrins gdi beta ref and copy adn paste it to the right files

A sensible comment! thx but I want original files

then use the texture from scrins e3 beta ref which is found in the mod release section here in renegade forums

there is the same texture

it's not the lookz, it's the scrinz.

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