
Subject: Re: AGT Textures

Posted by [JsxKeule](#) on Sun, 12 Jul 2009 17:55:22 GMT

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LiL KiLLa wrote on Sun, 12 July 2009 18:32JsxKeule wrote on Sun, 12 July 2009 12:24just make the gdi_cemnt.dds file negative then you haev nearly the same or you the texture of scrins gdi beta ref and copy adn paste it to the right files

A sensible comment! thx but I want original files

then use the texture from scrins e3 beta ref which is found in the mod release section here in renegade forums

there is the same texture
