Subject: Re: AGT Textures Posted by LiL KiLLa on Sun, 12 Jul 2009 16:32:09 GMT View Forum Message <> Reply to Message

JsxKeule wrote on Sun, 12 July 2009 12:24just make the gdi\_cemnt.dds file negative then you haev nearly the same or you the texture of scrins gdi beta ref and copy adn paste it to the right files

A sensible comment! thx but I want original files

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