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Subject: Re: [Plug-in] SSGM2.02 ChnageTeamOnDeath BETA

Posted by [reborn](#) on Sun, 05 Jul 2009 19:44:05 GMT

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ExEric3 wrote on Sun, 05 July 2009 11:08Its compatible with Resurrection?

I think so, yeah.

YazooGang wrote on Sun, 05 July 2009 11:49"//Not GDI or Nod, probably a spectator or something..."

A spectator?

Nice anyways, there are alot of begginers that would want this.

Just added it incase they was teamed to something other than Nod, or GDI.

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