Subject: Re: hd_reticle and...? Posted by FlaminGunz on Sat, 04 Jul 2009 04:31:57 GMT View Forum Message <> Reply to Message

ok, so baically i want the entire hd_reticle_hit to be completely invisible

so i just made a blank, white square and saved it as hd_reticle_hit. i still get a solid background :/

it doesnt seem that white = invisible

becoz i have the mian bit of my reticle in hd_reticle, i just want _hit to be entirely invisible

File Attachments

