
Subject: Road texturing question.

Posted by [YazooGang](#) on Fri, 03 Jul 2009 22:39:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hey, i'm modding C&C City and first i need to retexture the w3d in 3ds max. So i started doing that and i got stuck.

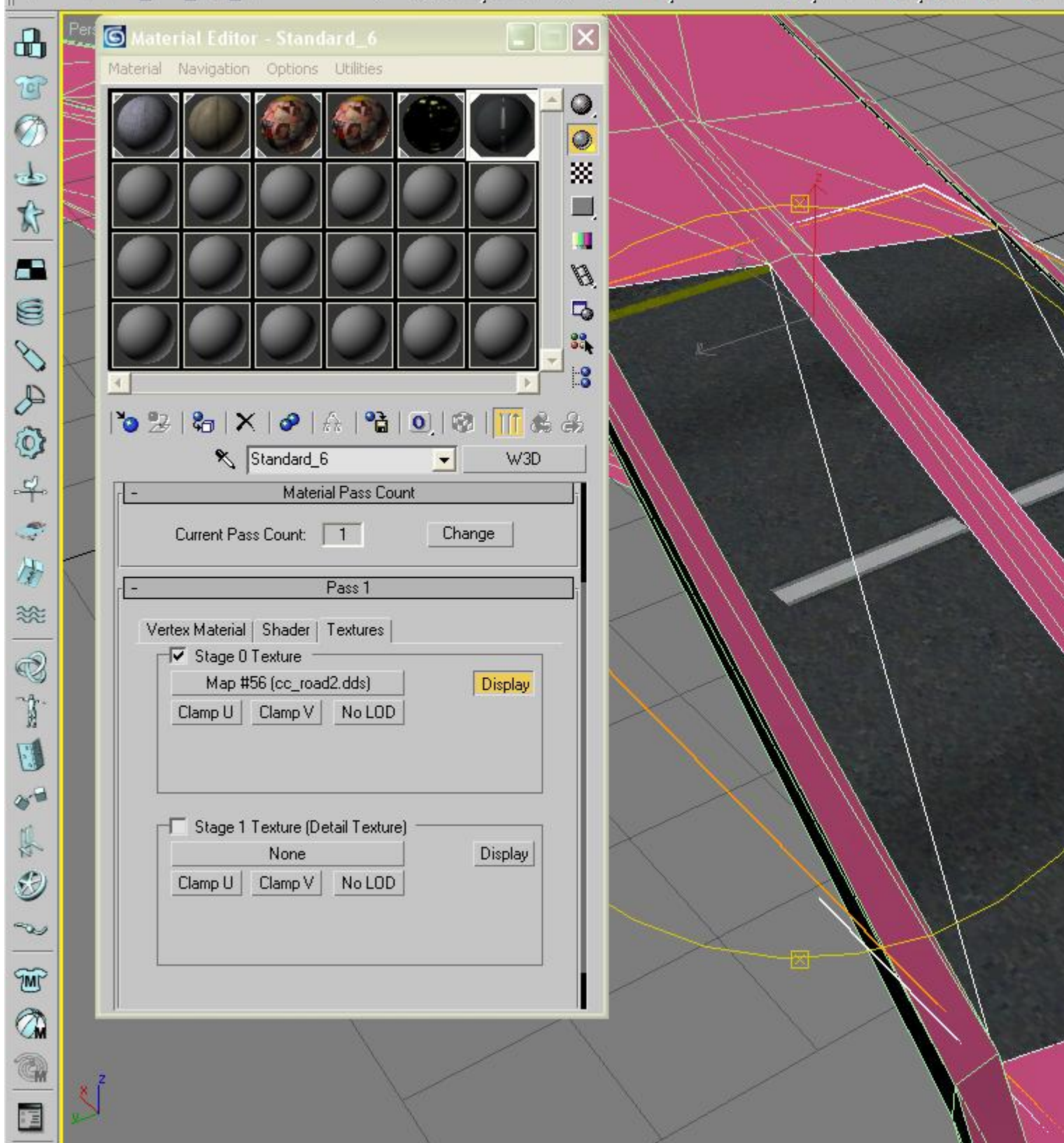
While i was texturing the road, i has to turn the texture. So, i didnt know how to because i'm not a texturer or anything like that.

Here is a pic of the situation.

sorry, screen resolution

File Attachments

1) [roadtexturesucks.JPG](#), downloaded 502 times



1 Object Selected



X: 99.633



Y: 15.595



Z: 0.0

Grid

Click and drag to rotate the view. Clicking in the tabs constrains the rotation

Ado