
Subject: Re: My Modified Complex
Posted by [LeeumDee](#) on Fri, 03 Jul 2009 14:03:35 GMT
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ErroR wrote on Fri, 03 July 2009 08:59Btw what are those \l0.dds textures that are very strange looking

They tend to be map lighting.
For example the small amount of green tib surrounding the tib fields and caves.
