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Subject: Re: Flame soldier VS Grenadier  
Posted by [rockstar256](#) on Fri, 03 Jul 2009 09:13:33 GMT  
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-Xv- wrote on Thu, 02 July 2009 18:21 I really don't think that a player who believes the Light Tank is shit, should have any opinion in any Game balance/tactic related discussion. At least not one expected to be acknowledged and agreed with. /polite flame

The "blinding flamethrower" works great on some players. Many people who still play Renegade do so, because their PC is shit, and the Flamethrower is actually a wonderful lagtastic weapon. But, it is also true, that even though it can be annoying that you have a face full of flames, its not much harder to kill that spraying nub. ^\_^

LeeumDee wrote on Thu, 02 July 2009 19:17 rockstar256 wrote on Thu, 02 July 2009 16:45  
You're from canada and you wrote these words like it was your first english lesson.

Read again my last post, little use of brain wont hurt you.

Just because he's from Canada does not mean his first language is English. For example, French-Canadian and of course just people that have immigrated.

Should i rip you for your poor English skills?

I don't believe that being an immigrant is an excuse to have poor grammar in the primary language of the country you chose to immigrate to, but of course it takes time to learn it. I actually think it is great when people native to the language try and help out the person that made the mistake, and the person who made the mistake should not take offense from it. (I certainly didn't, I appreciated it)

but yeah back on topic, 'Nade launcher > your mom XD

Actually LT only works pr0 in open terrain. In closer fights most of time you'll hit lt. It suck against buildings, you need 6 shots to take whole one block, while 4 block with med and 2,5 with stank/arty.