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Subject: Re: W3d File name

Posted by [ErroR](#) on Thu, 02 Jul 2009 11:42:36 GMT

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Di3HardNL wrote on Thu, 02 July 2009 10:44 JeepRubi wrote on Thu, 02 July 2009 05:13 It's the same one the flamethrower leaves, meaning that if you replace the laser's scorch mark you will also modify the flametank's/flamethrower's scorch mark. Anyway, the file is scotch01.dds

He wants to change the model of the smoke/fire stuff which comes when you shoot with the laser. Not the burnmark..

yes, and i looked at the bullet laser hitting a heavy metal surface

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