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Subject: Re: [SKIN] FAIL (VER.2)

Posted by [Altzan](#) on Tue, 30 Jun 2009 22:56:11 GMT

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Here's a nice rule of thumb. Track the total time put into it. If it's less than, say, 10-15 minutes, then try thinking of more ways to improve it.

Ver. 2 is better, but still lacking in my opinion... I can't read the font either. Maybe make a companion skin for the MCT? Like one that says "Building Health-o-meter (lol?)" and make a skin for when it's still alive or something.

^Yea, gay ideas, but maybe I started some brainstorming?

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