
Subject: Re: Vehicle AI

Posted by [LR01](#) on Tue, 30 Jun 2009 07:45:59 GMT

[View Forum Message](#) <> [Reply to Message](#)

well, this isn't going to help much:

<http://www.renhelp.net/index.php?mod=Tutorials&action=view&id=79>

odd, empty tutorial

anyway, the neo_vehicle_AI script is quite nice, uses pathfinding I believe. Futher, I don't know of much better scripts, I wish I did tough.

perhaps crazfulla is refering to this <http://www.renhelp.net/index.php?mod=Tutorials> ?
