Subject: Re: Harvesters without a WF - Leveledit Posted by zunnie on Sat, 27 Jun 2009 06:59:48 GMT View Forum Message <> Reply to Message

Yea the harvester spawns, it just sits idle doing nothing. Is there an other script that can be used for this? Maybe the script is broken?

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums