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Subject: Re: Bloom effect

Posted by [nopol10](#) on Sun, 21 Jun 2009 10:24:39 GMT

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Did you:

nopol10 wrote on Sun, 21 June 2009 11:46 Check if you have v\_gdi\_mammth\_n.dds and v\_nod\_flame\_n.dds in your data folder. It seems that Renegade can't find the texture for those normal maps.

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